



Wisewire is seeking contract Visual Interaction Designers to work with us several upcoming project needs. We are looking for multiple Visual Interaction Designers to extend initial ideas of our Instructional Designers and produce stunning experiences for college students.

An example of our student experience vision for a scenario or case study:

<https://features.propublica.org/navy-accidents/uss-fitzgerald-destroyer-crash-crystal/>

While it is not expected that every learning asset will have that level of experience, we want to push the possibilities by rethinking how information and interactions are displayed!

Are you game?!

In this role, you will be paired with a Wisewire Instructional Designer who will explain to you what the student needs to be able to do at this point in their learning and provide the text and anything else you may need to develop the visual experience. Together, you will brainstorm the best experience and then you'll create sketches and produce the final piece.

You can work during non-traditional hours as long as the agreed upon delivery time is met. Each asset is expected to take between 5 and 10 hours and we will work upfront with you on how many you want to take. We have several hundreds of scenarios to create and more to come over the next few years. We would love for this to be a steady relationship!

Interested?!

Please submit your resume to: designwork@wisewire.com to be considered for this exciting opportunity!